

Information for Parents/Carers

Targets in Computing

Computing Targets - A Year 6 Computer User

Algorithms and programming

I can design a solution by breaking a problem up.

I recognise that different solutions can exist for the same problem.

I can use logical reasoning to detect errors in algorithms.

I can use selection in programs.

I can work with variables.

I can explain how an algorithm works.

I can explore 'what if' questions by planning different scenarios for controlled devices.

Information technology

I can select, use and combine software on a range of digital devices.

I can use a range of technology for a specific project.

Digital literacy

I can discuss the risks of online use of technology.

I can identify how to minimise risks.